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Shot List for Animation Demo Reel

1. "King in Jail" (Cinematic Acting Shot)

Contribution: Animation, Planning, Layout; Rig provided by: ianimate.net

2. "Light Tanks" (Vehicle Animation)

Contribution: Animation, Planning, Layout ; Rig provided by: Smartbomb Interactive

3. "Fist Fight" (Action)

Contribution: Animation; Rig: "Norman"

4. "Blow Back" (Action)

Contribution: Animation; Rig: "Norman"

5. "Soccer Kick" (Action)

Contribution: Animation, Planning, Layout, Rig Modification; Rig: "Norman"

6. "Model Walk" (Character Walk)

Contribution: Animation, Planning, Layout, Rig Modification, Cloth and Hair Simulation; Rig: "Norman"

7. "Jump over Cliff" (Action)

Contribution: Animation; Rig provided by: Academy of Art University

8. "Woody Cannon" (Test Sequence for "Snoopy Flying Ace")

Contribution: Animation, Planning, Layout; Everything else by: Smartbomb Interactive

9. "Snoopy Doghouse" (Promo Animation for "Snoopy Flying Ace")

Contribution: Animation, Layout; Everything else by: Smartbomb Interactive

10. "Jane Dialogue" (1 person dialogue)

Contribution: Animation, Planning, Layout, Lighting; Rig provided by: ianimate.net

11. "Tenderloin" (Pantomime Acting)

Contribution: Animation, Planning, Layout, Rig Modification; Rig: "Norman"

12. "One Place" (Cinematic Acting Shot)

Contribution: Animation, Planning, Layout, Lighting; Rig provided by: ianimate.net

"Sketches and Paintings" (2D Artwork)

Materials used: Pencil, Marker, Ballpoint Pen, Photoshop, Paint Tool Sai

Software used on all animated shots: Autodesk Maya, Photoshop, Adobe Premiere

Snoopy Flying Ace the Game is owned by Smartbomb Interactive

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